

# Connect 4

End of Chapter Assessment

## Connect 4 - End of Chapter Assessment

### Instructions:

**Materials:** Sticky Notes - multiple colors. Each team gets 4 notes. Each team gets a different color. Draw the game board 7 squares by 5 squares on the board. (Can use painters tape to design the game board.) Each group gets a set of questions (10 -20) Answer Key for teacher.

### Directions:

1. Split your students up into teams.
2. Give each team 4 post-it notes (sticky notes).
3. Give each team a container containing the questions. Decide if they are going to all do the same question at the same time, or if the questions will be in random order.
4. Have each team work together to solve the questions one at a time.
5. After the question has been answered the team sends a runner to the teacher to check it. If it is correct they receive one post-it note to put on the board. If incorrect runner goes back and team continues to solve.
6. If they have not gotten four in a row with their first 4 questions. The 5th question will allow them to move one of their team's sticky notes.
7. First team to get 4 post-it/sticky notes in a row wins.

### Goal:

Get 4 sticky notes in a row either diagonally, vertically, or horizontally.

This game is a great assessment tool.


## End of Chapter Questions (1/2)

1. Define: (a) society; (b) culture; (c) seasonal round; (d) pemmican; (e) intertribal; (f) vision quest
2. What is the difference between a society and a culture? In what ways do people group themselves together?
3. Why did some tribes migrate into the Plains area from other regions in North America?
4. Describe the shared lifestyle of Indian people after they moved into the western plains.
5. What were some of the social, political, and economic structures that existed within the tribe?
6. What was the connection that tied different tribes of the Plains together?
7. What were the two changes that occurred in the 1700s that drastically altered the Plains Indians' way of life?
8. What were the two main reasons that horses were more useful than dogs for the Plains Indians?
9. What are the main reasons for dividing the history of the Americas into Pre-contact and Post-contact Periods?
10. What do you think was the most important shared cultural identity among Plains Indians? Why?

## End of Chapter Questions Continued (2/2)

11. Why was trading such an important part of Plains Indian culture?
12. Why don't we know the exact number of Indian people who died from European disease? What are the short-term and long term ramifications of the epidemics?
13. What are some of the pros and cons of the introduction of guns and horses to the Plains?
14. The horse and gun radically changed life for the people of Montana. What changes, if any, have occurred in our society with equal impact? How has our society adapted to these changes?
15. The smallpox epidemic devastated American Indians after 1492. Could something similar happen today? If there were a widespread epidemic, what effect do you think it would have?

## Answer Key

Link to request password <http://svcalt.mt.gov/education/textbook/passwordrequest.asp>

Teacher's Guide Link to Stories of the Land <http://svcalt.mt.gov/education/textbook/introduction.asp>

Useful Links for other ways to play the game.

<https://www.instagram.com/p/BC-zX3TyXK3/> 4 In a Row

<http://www.fifthinthemiddle.com/2018/05/tic-tac-booyah.html?m=1> Tic Tac Booya

<https://www.teacherspayteachers.com/FreeDownload/Connect-Four-Review-Game-4168491> Connect Four